



CHAPTER SIX

Finding Your Way

In *The First Flame*, Musa says:

“Neither do stars, but sailors trusted them with their lives.”

Long before GPS, people still crossed oceans, deserts, mountains, and unfamiliar land. They learned to pay attention to the world around them.

Before GPS

For thousands of years, travelers used things such as:

- **The sun** — Its position helped people understand direction and time of day.
- **The stars** — Sailors and other travelers learned to recognize stars and constellations that helped them stay on course.
- **Landmarks** — Mountains, rivers, rock formations, and other features helped people remember a route.
- **Compasses** — A compass points toward magnetic north and can help travelers determine direction.
- **Maps** — Long before digital maps, people drew routes and landmarks on paper.
- **Knowledge passed down** — People learned routes, weather patterns, water sources, and other signs from those who traveled before them.



1. What Would You Use?

Imagine you are hiking with your friends. One person has a phone, but it has no signal. Nobody brought a GPS. It's 6 p.m. and the sun sets at 7 p.m.

You are miles from the trailhead.

All you have is: a compass • a paper map • the sun and stars • your memory

Which would you use first?

Why?

How would you prepare for your next hike in the wilderness?

If you could only bring five things next time, what would they be?

- 1.
- 2.
- 3.
- 4.
- 5.

2. Look Up

In Chapter Six, Kezbah dreams of a huge fire beneath a sky filled with stars.

Away from bright city lights, thousands of stars can become visible. For centuries, people have looked to the night sky for direction.

Have you ever been somewhere dark enough to see a sky filled with stars? Where?

What did you notice?

3. Make Your Own Landmark Map

Think of a place you know well—your neighborhood, the route to school, a park, or somewhere you visit often.

Instead of using street names, draw a simple map using landmarks you recognize.

You might include: a big tree • a store • a bridge • a playground • a mountain • a unusual building

Draw your map on the back of this page.